#### Shallow Clouds and Related Weather Phenomena

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  - Channels and products
  - Interpretation and examples
- 3. Precipitation and icing
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  - Interpretation and examples
- 4. Summary
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### Fog – low stratus







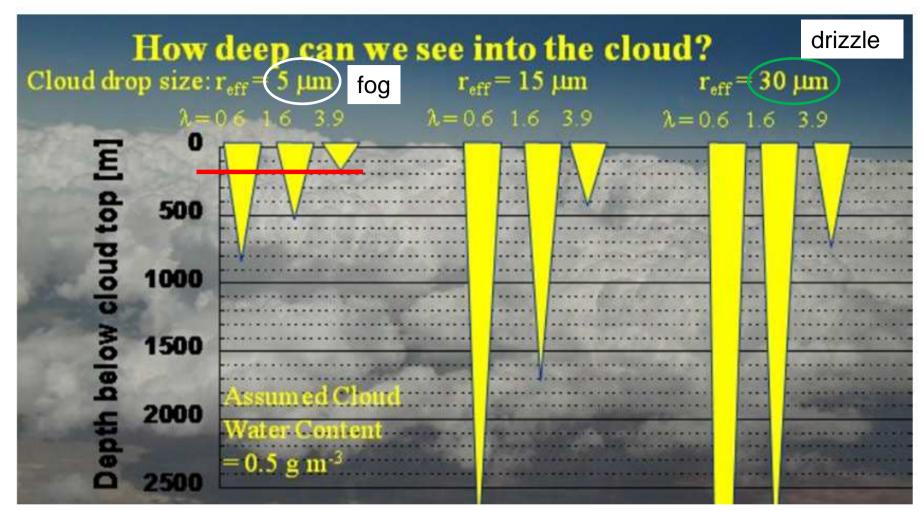
#### Basic rules for some solar channels

- Netto reflectance
  - 0.6 (and 0.8) µm higher with increasing thickness (more water, more icing (T<0° C))</li>
  - 3.9ref µm (solar part)
    - Scattering (occurs at the drop surface) proportional to r<sup>2</sup>
    - Absorption (occurs inside the drop) proportional to r³
    - Netto reflectance: (r²/r³ = 1/r) proportional to 1/r
      - r = effective droplet radius









- 3.9 µm: Mainly near the cloud top or in the upper cloud's part
- 1.6 µm: Pennetrates deeper into the cloud
- 0.6 µm: Only for small droplets in the upper parts of the cloud. However, with increasing droplet size more and more to the ground, increasing influence by the soil.
- With decreasing drop size better identification, however, in any case cloud layer of less than 200 meters difficult (e.g., thin fog layers, especially radiation fog).

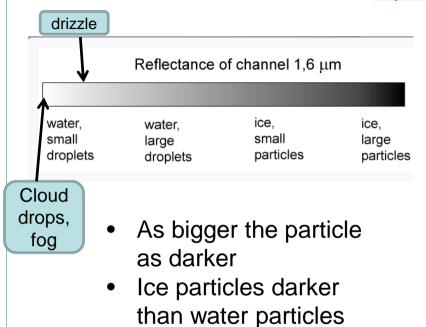


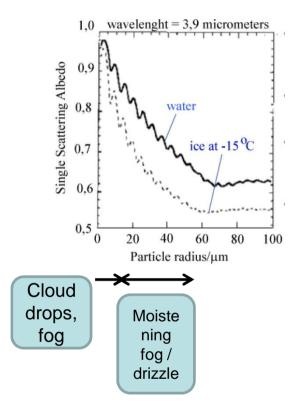




#### Reflectance of different solar channels

Source: EUMeTrain-CAL-Module: <a href="http://www.eumetrain.org/data/2/253/index.htm">http://www.eumetrain.org/data/2/253/index.htm</a>





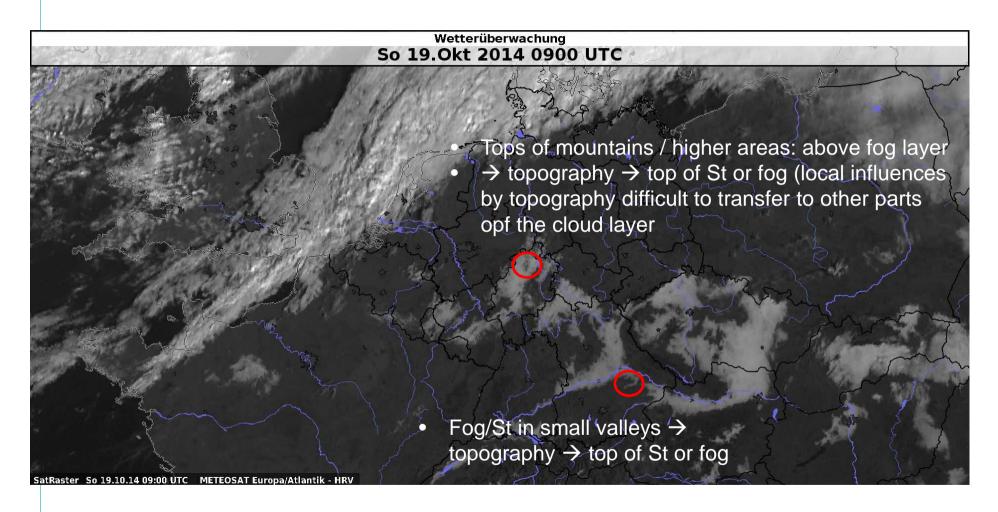
Water clouds brighter than ice clouds. Darker with increasing effective radius







### Fog/low stratus: HRV – 19/10/2014, 09 UTC (Most powerful for detailed considerations)



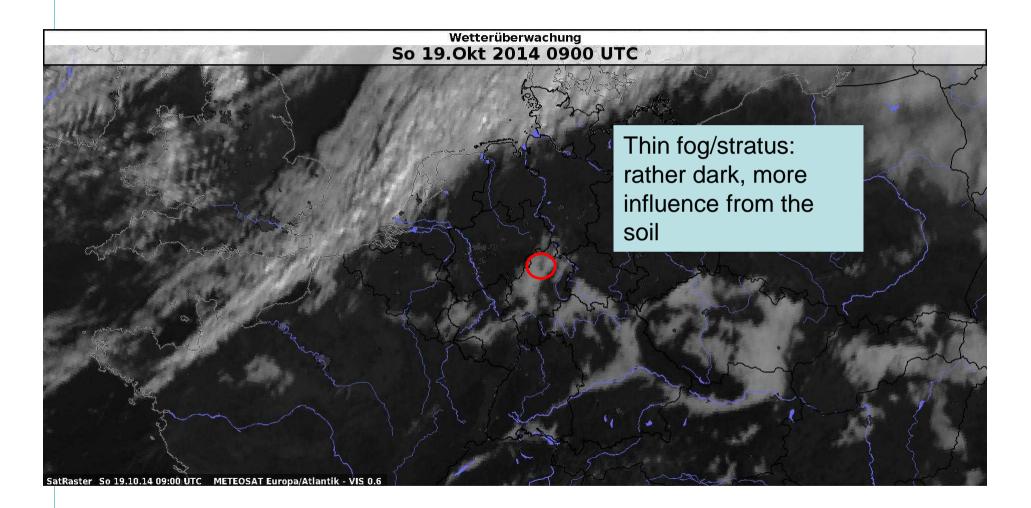






#### Fog/low stratus: 0.6µm – 19/10/2014, 09 UTC

(higher contrast, however, thinner fog/St-layers difficult to indentify)



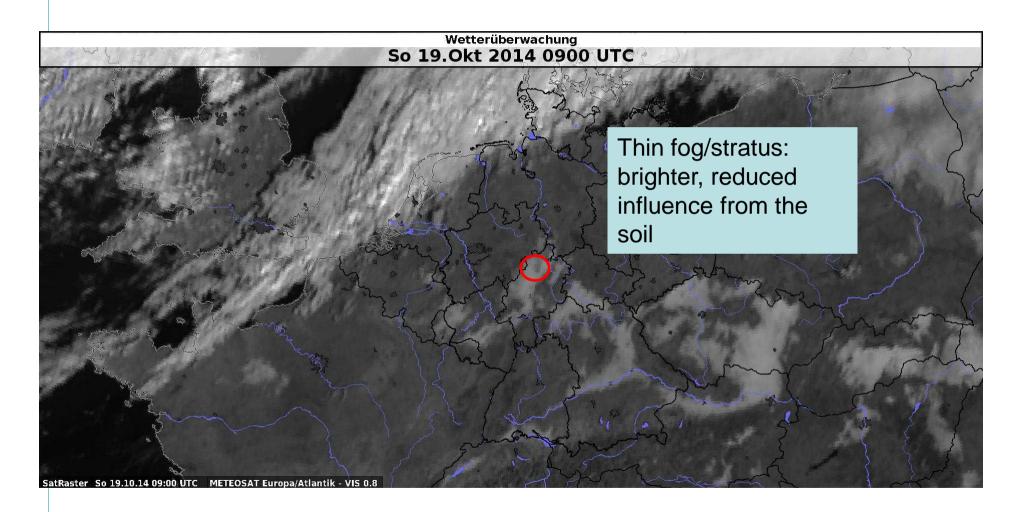






#### Fog/low stratus: 0.8µm – 19/10/2014, 09 UTC

(less contrast, however, thinner fog/St-layers easier to identify)



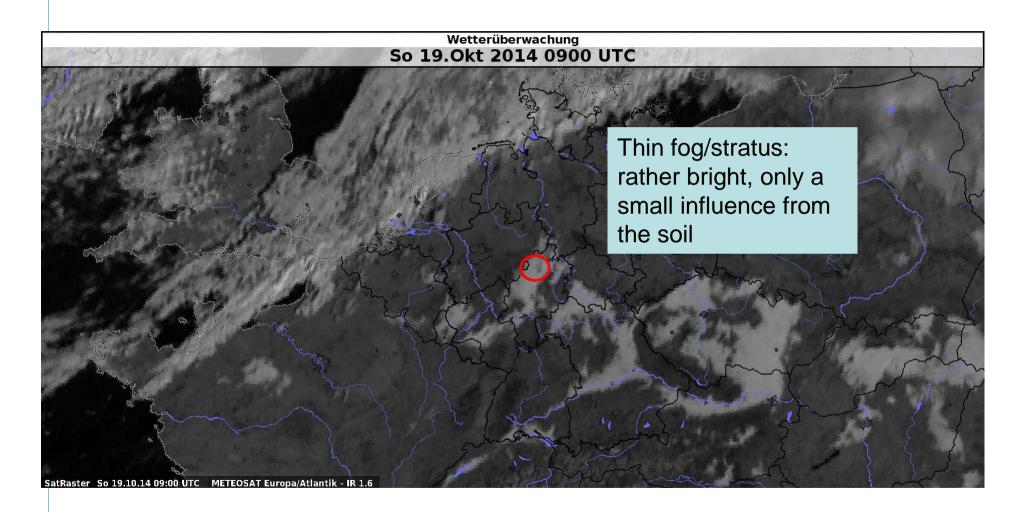






#### Fog/low stratus: 1.6µm – 19/10/2014, 09 UTC

(St, fog brighter, thinner fog/St-layers easier to identify than with 0.8µm)









#### FOG/low stratus: $(10.8 - 3.9) \mu m$

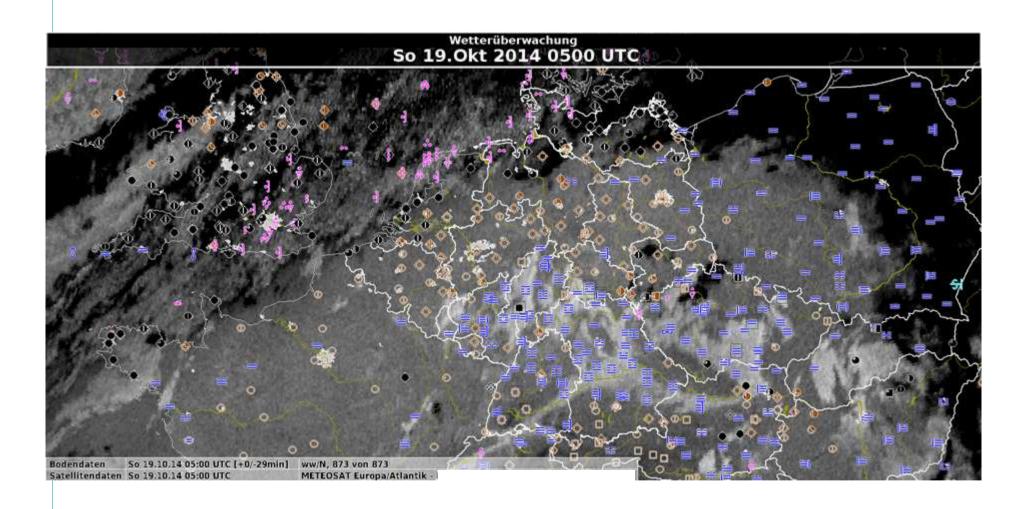
- Small water droplets (fog, low stratus) exhibit a lower emissivity in the 3.9 µm channel than in the 10.8 µm channel.
- Night: Differences (10.8 3.9) µm show positive values (normally up to plus 10 K)
- This will be used for the detection of fog and low stratus during night time.
- Recommended for fog/low St-detection during the night
- Hint for practical work: During the night cloud top temperature about -10 degrees and no clouds above
   drizzle possible, may be freezing







### $(10.8 - 3.9) \mu m 0 to 10 K, 19/10/2014, 05 UTC$ (low level water clouds (St, fog): relatively bright (night time))

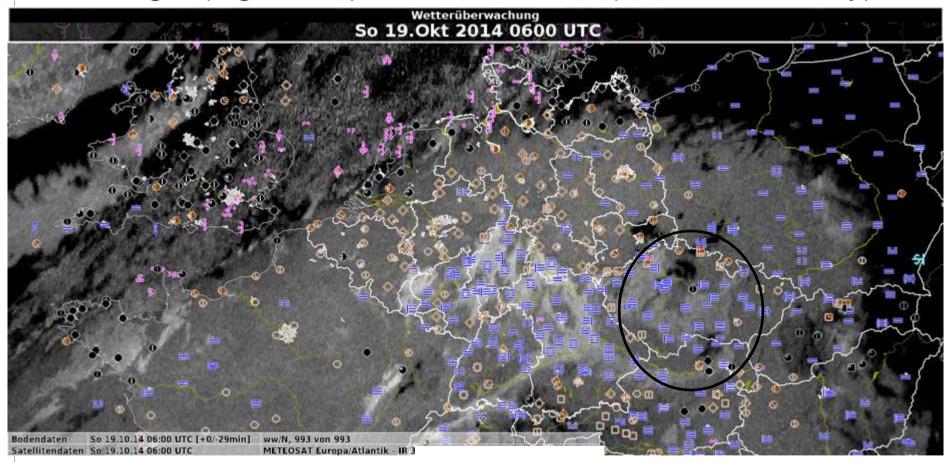








## (10.8-3.9) μm (0 to 10 K) 19/10/2014, 06 UTC (low level water clouds (St, fog) bright (night time) / around sunrise (difficult to identify)









# FOG / St: RGBs (during the day)







#### **RGB** (Day Natural Colours)

R = NIR1.6

G = VIS0.8

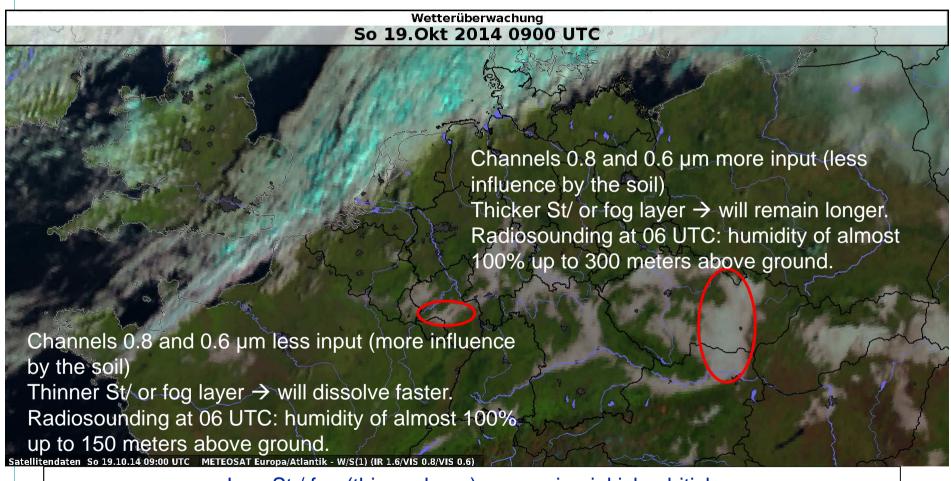
B = VIS0.6







### RGB (Day Natural Colours, 1.6/0.8/0.6) – 19.10.2014, 09 UTC (low level water clouds (St, fog)

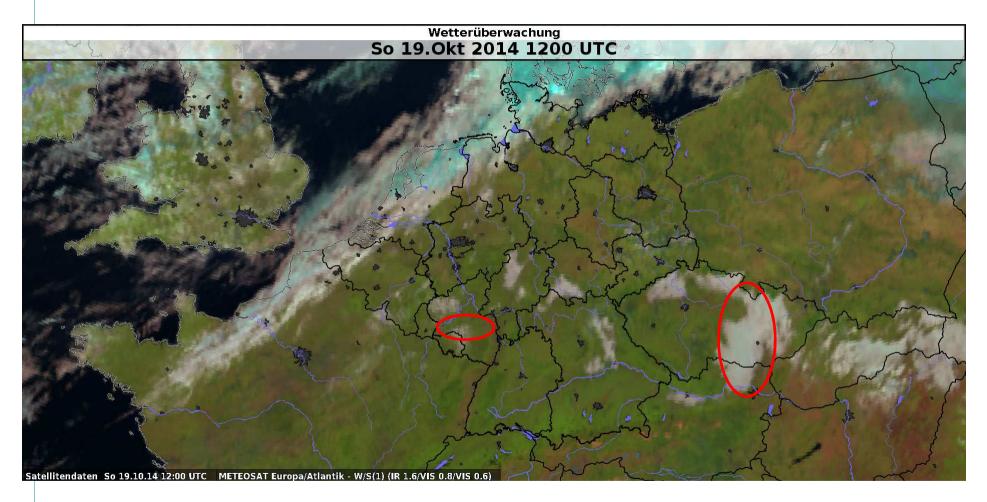


Low St / fog (thinner layer) appear in pinkish-whitish Low St / fog (thicker layer) appear in whitish-greenish





### RGB (Day Natural Colours, 1.6/0.8/0.6), 19.10.2014, 12 UTC (low level water clouds (St, fog)



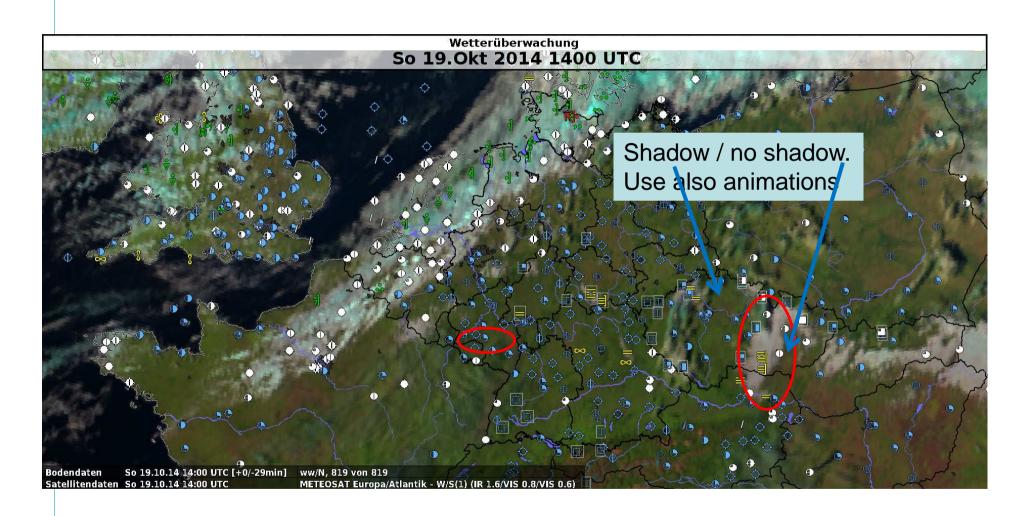
Which fog/St-areas will probably not dissolve? (Please the chat box)







### RGB (Day Natural Colours, 1.6/0.8/0.6), 19.10.2014, 14 UTC (low level water clouds (St, fog)

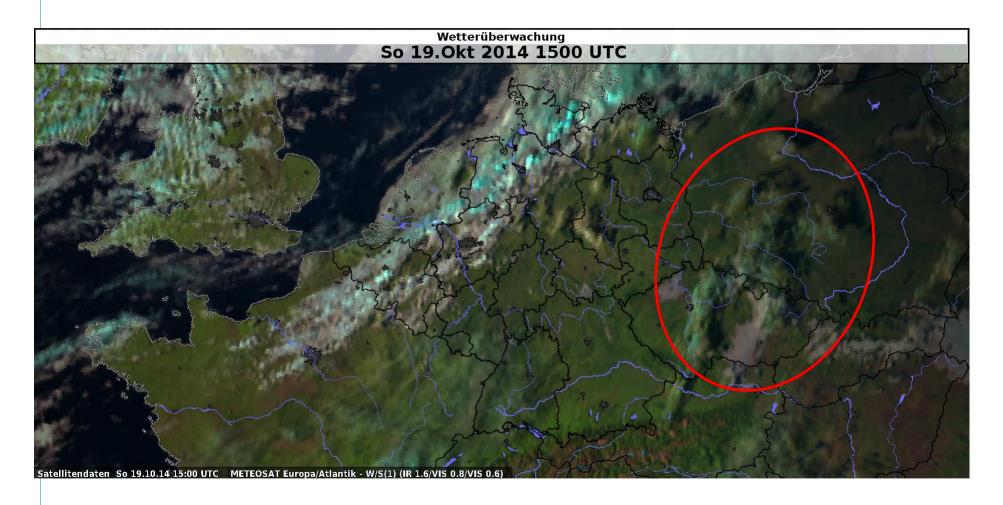








### RGB (Day Natural Colours, 1.6/0.8/0.6), 19.10.2014, 15 UTC (low level water clouds (St, fog) – Shadow / no shadow

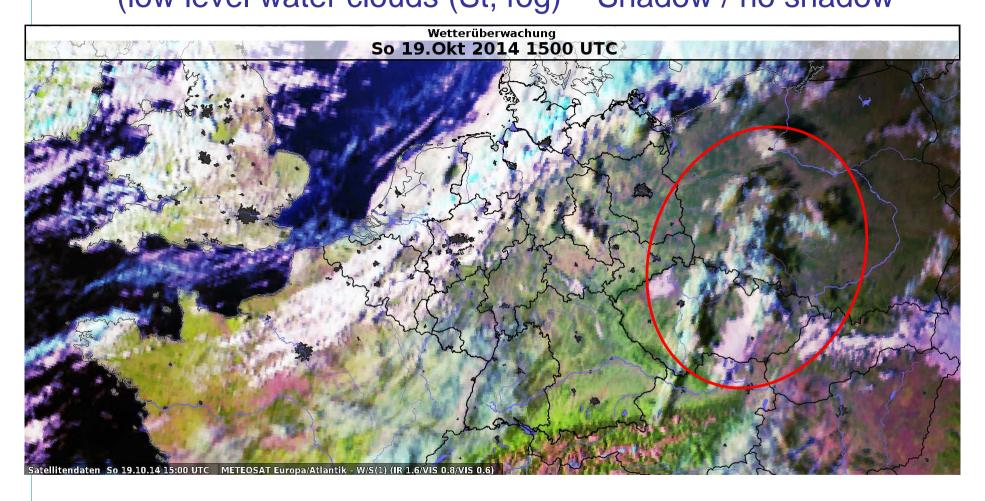








## RGB (Day Natural Colours, 1.6/0.8/0.6) - enhanced, 19.10.2014, 15 UTC (low level water clouds (St, fog) – Shadow / no shadow









### RGB (Night-Composite, during night)

R = 3.9

G = 10.8

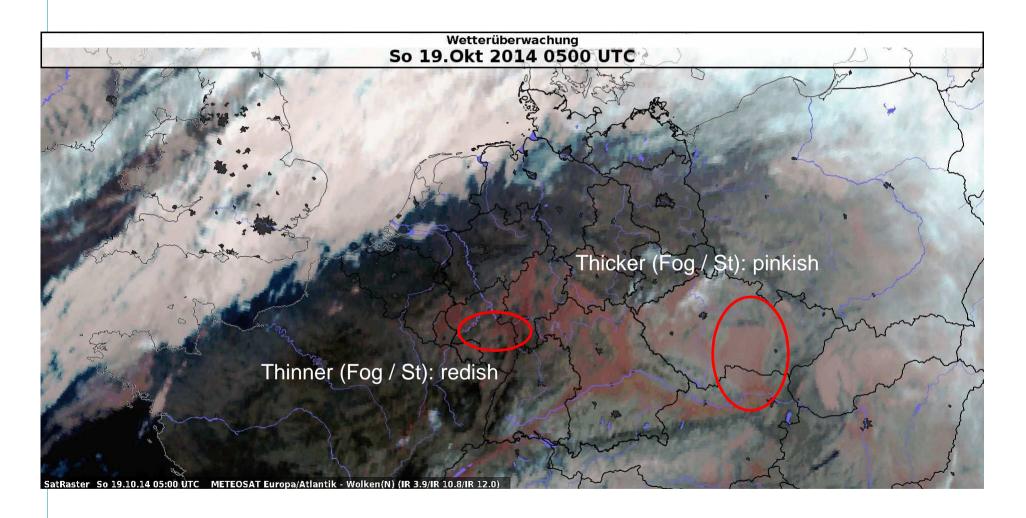
B = 12.0







### RGB (night, 3.9/10.8/12.0), 19.10.2014, 05 UTC St, fog: redish to pinkish





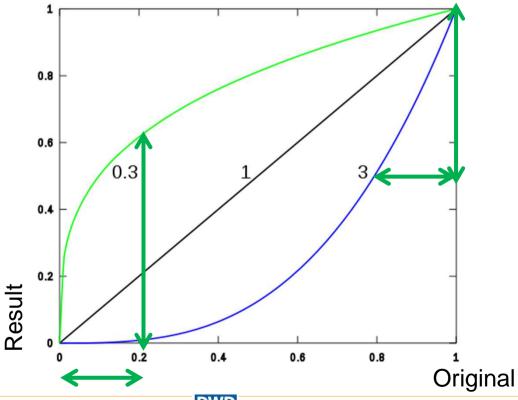




#### Image processing: Gamma - Principle

- Purpose: Increase amount of information from images
- Processing of brightnesses of pixel
  - o Gamma>1: relative high input values expanded, low compressed
  - o Gamma<1: Vice-versa

Source: Wikipedia (from 14th November 2016) http://de.wikipedia.org/ wiki/Gammakorrektur









### RGB (Microphysics-day)

```
R = VIS 0.8
```

G = 3.9 ref (0 to 60%) Gamma = 2.5

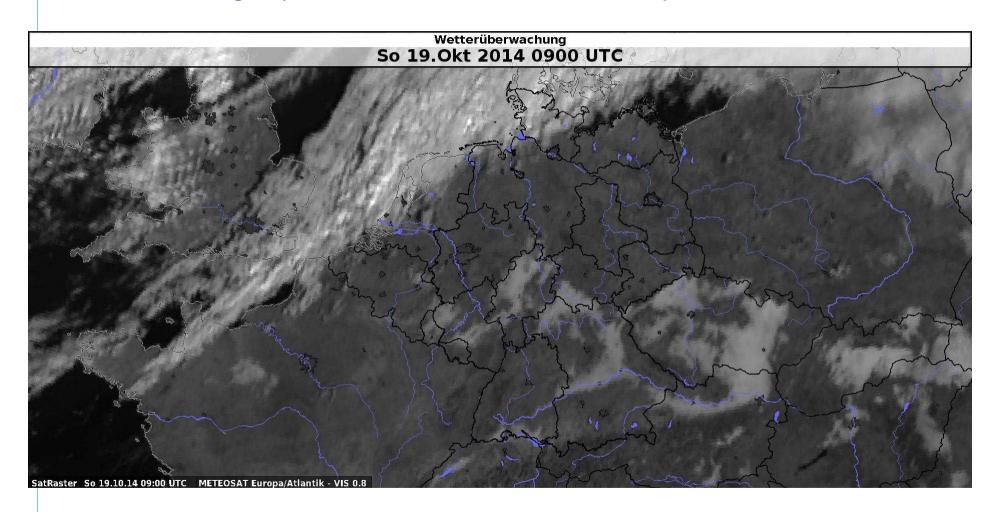
B = 10.8 (203 to 323 K) - fog / St: almost no contribution







### Fog/low stratus: 0.8µm – 19/10/2014, 09 UTC thinner St/fog layers more difficult to identify than with 3.9 ref

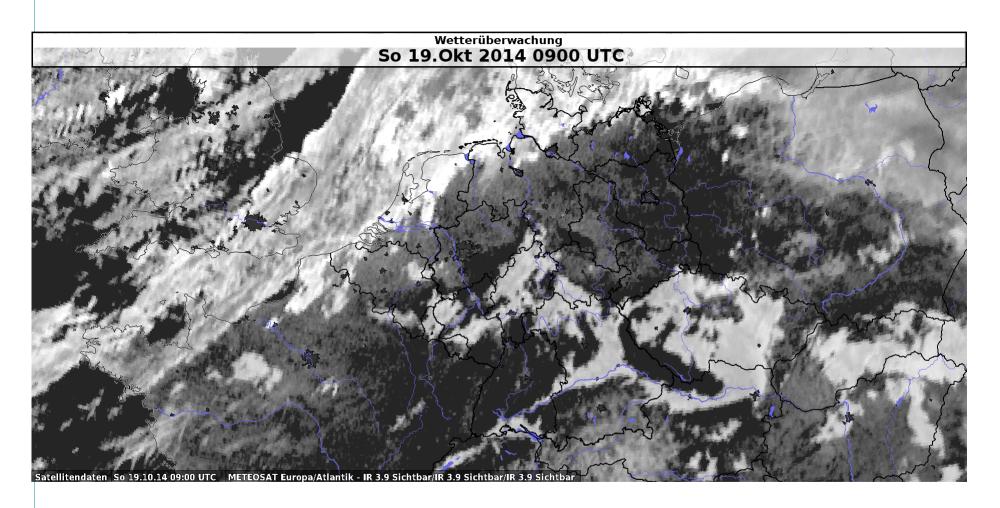








### 3.9 $\mu$ m-ref (0 to 60%, Gamma = 2.5), 19.10.2014, 09 UTC St, fog: light-grey to whitish, thinner fog layers (>100m) detectable



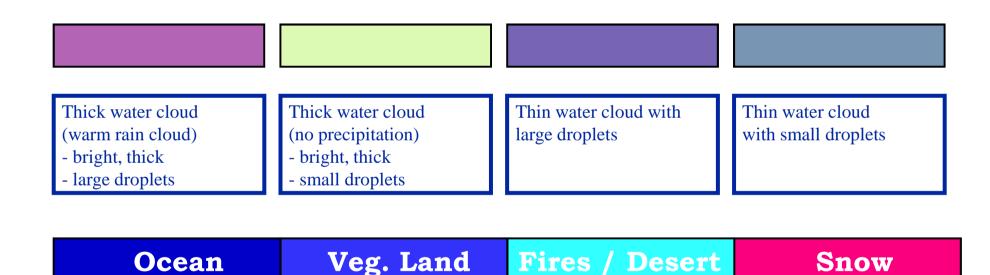






### RGB Day Microphysics: Interpretation of Colours for Low-level Clouds

(J. Kerkmann, EUMETSAT)

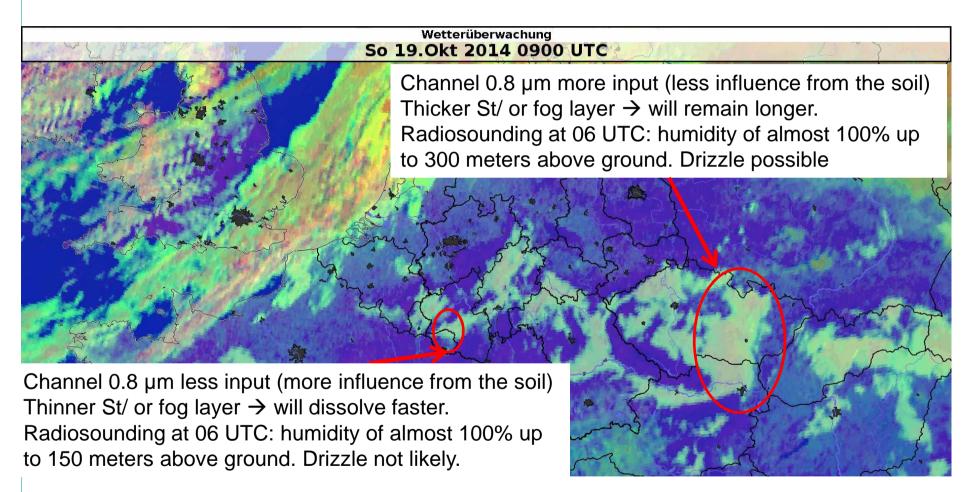








### RGB (Day Microphysics (0.8/3.9ref/10.8), 19.10.2014, 09 UTC St, fog: thinner layer: bright greenish / thicker layer: pinkish



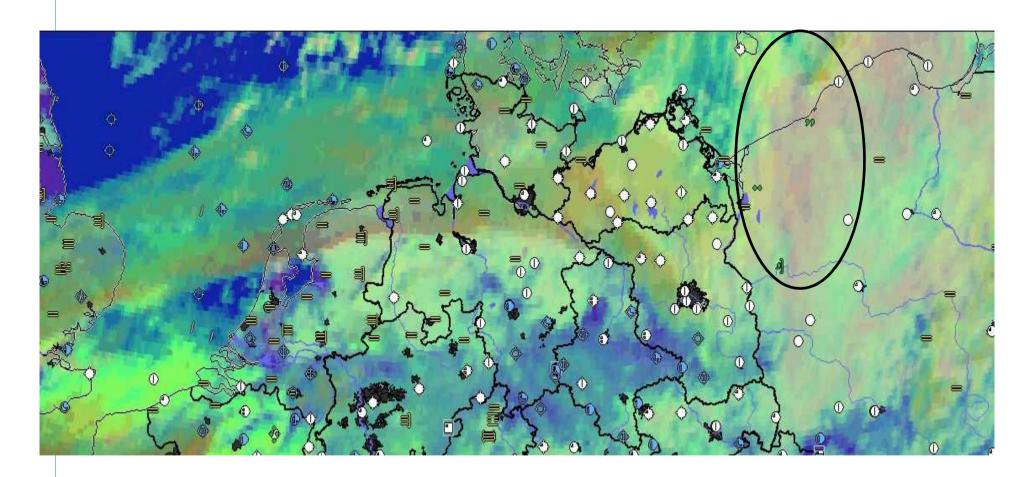
Small differences are possible due to different image processing or different hardware.







### RGB (Day Microphysics (0.8/3.9ref/10.8), 12.10.2014, 09 UTC thicker layer: pinkish (some drizzle/light rain), will remain

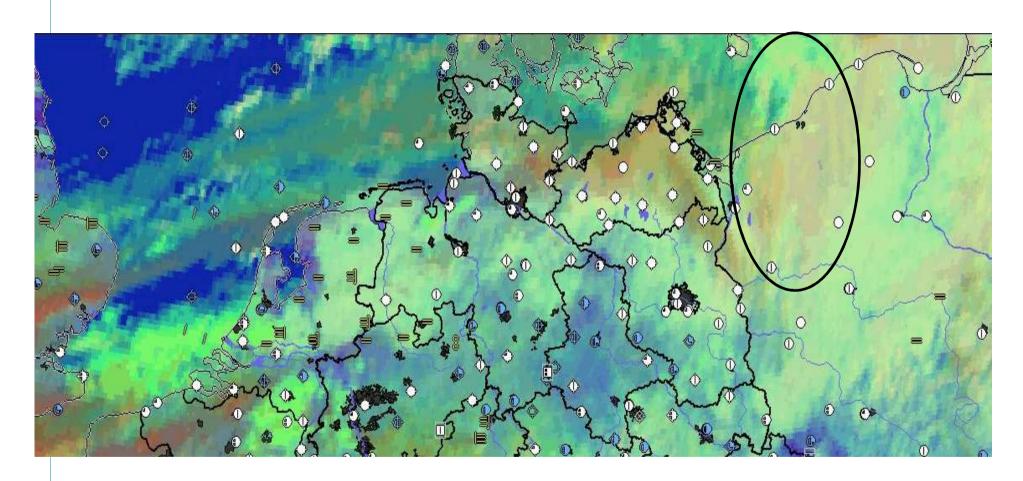








### RGB (Day Microphysics (0.8/3.9ref/10.8), 12.10.2014, 10 UTC thicker layer: pinkish (some drizzle/light rain), will remain

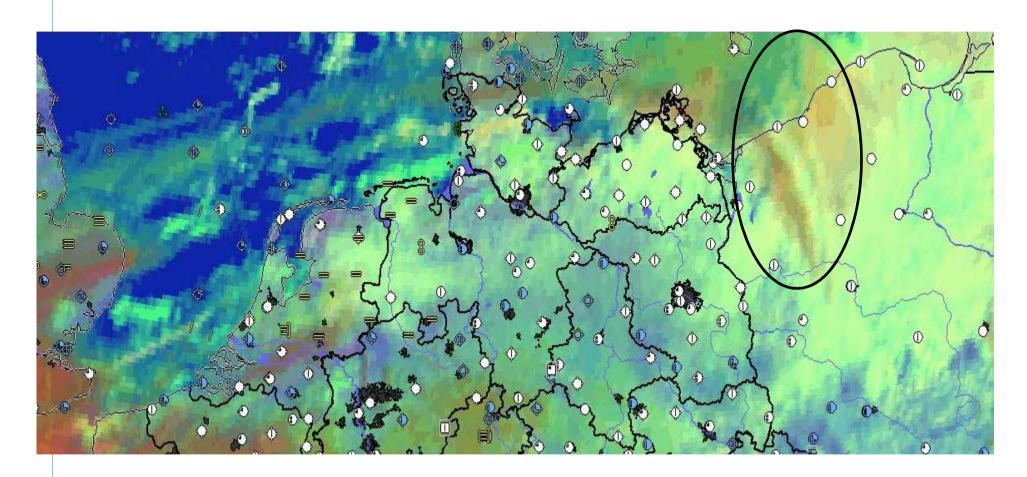








### RGB (Day Microphysics (0.8/3.9ref/10.8), 12.10.2014, 11 UTC thicker layer: superimposed by higher clouds (moved faster)









# Shallow clouds and precipitation







#### Components Day Microphysics (0.8 / 3.9ref / 10.8)

- 1. R = VIS 0.8: Visible brightness, reflecting more solar radiation for thicker clouds with more water and ice
- 2. G = 3.9 ref:
  - Cloud particle size and phase (water or ice), having larger drops for clouds with greater depth. Drops appear larger when freezing at temperatures that can range between 0 and -38°C. → darker
  - brighter with smaller particles
- 3. B = 10.8: Temperature, lower for higher tops (image not inverted! → darker with decreasing top temperature)

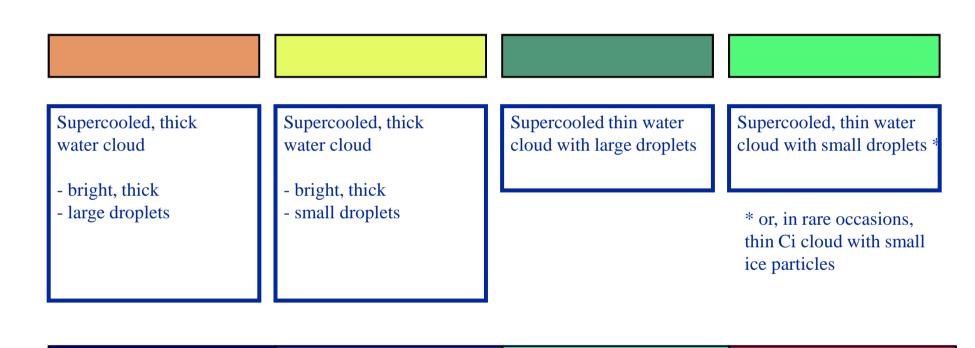






### RGB Day Microphysics: Interpretation of Colours for Mid-level Clouds

(J. Kerkmann)



**EUMETRAIN** 

Ocean



Fires / Desert

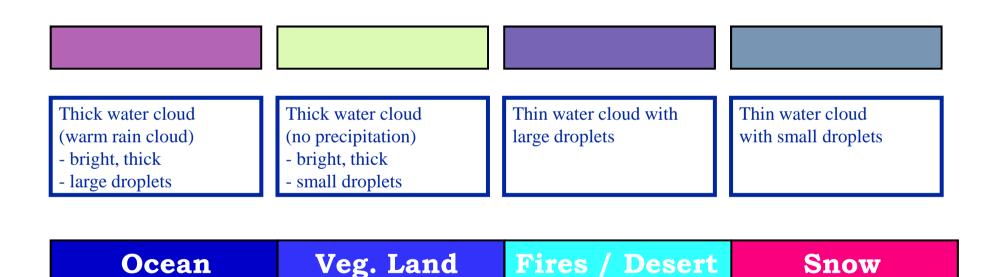
Veg. Land



Snow

### RGB Day Microphysics: Interpretation of Colours for Low-level Clouds

(J. Kerkmann)



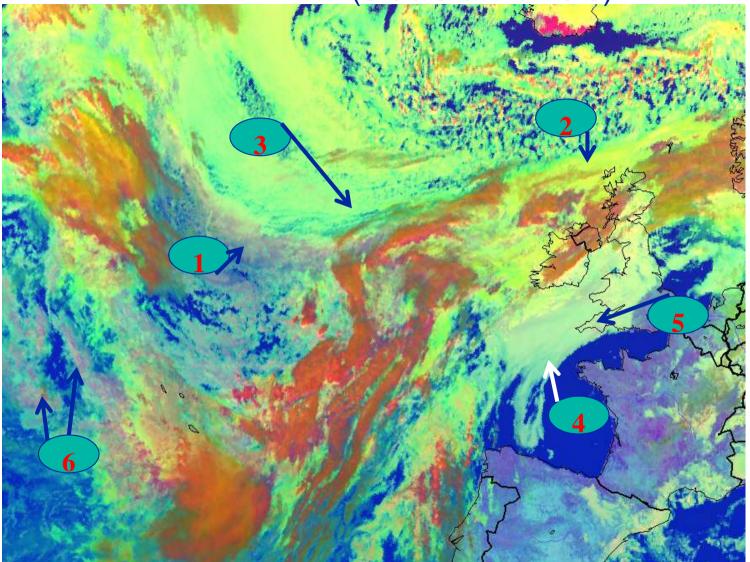






Example: 27-10-2014, 12 UTC (RGB "Day Microphysics"

(0.8 / 3.9ref / 10.8)



- +8 degree Mixture (thin water clouds with small and large droplets, precipitation possible)
- 2. -20 degree: Supercooled thick water water cloud, small droplets → moderate icing
- 3. About -5 degree:
  Supercooled thin/thick
  water cloud with small and
  large droplets →
  precipitation possible and
  icing!
- 4. +10 degree: Water cloud, small droplets
- 5. +8 degree: Thick water cloud, small droplets fog/St-layer about 700 meters.. Near the English South coast light drizzle.
- About +12 degree: Mixture (think/thick water clouds (warm rain cloud), large droplets). Partly precipitation.







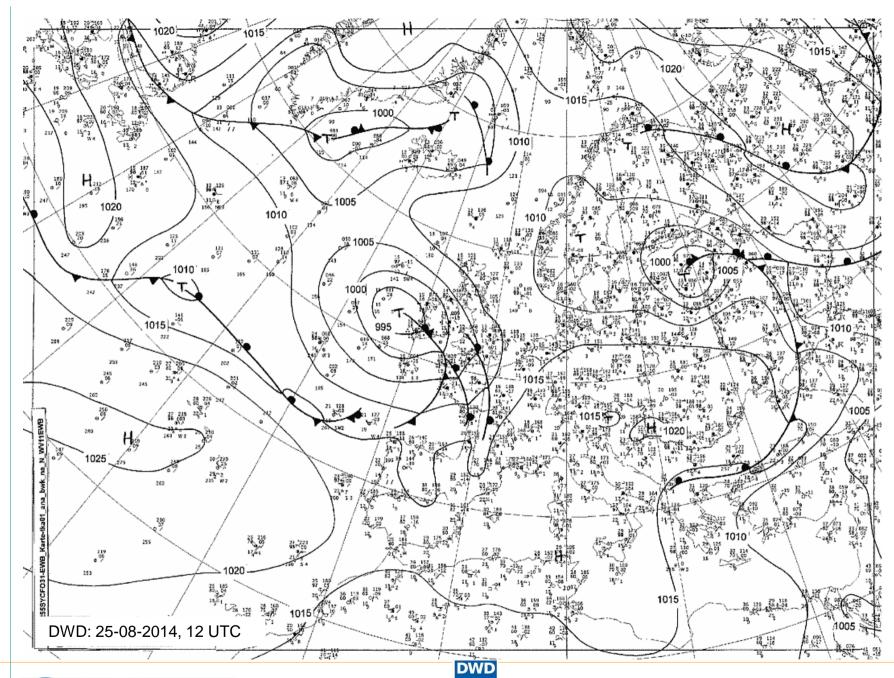
Example 25./26.08.2014, 12 UTC

RGB "Day Microphysics" - precipitation







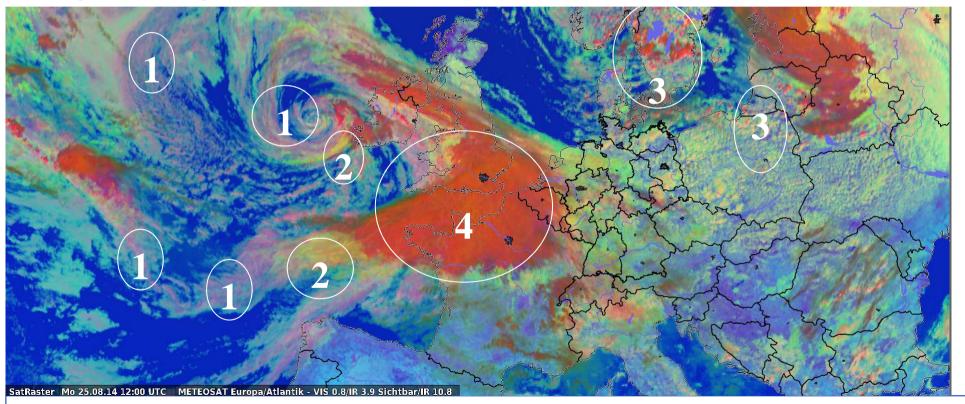






#### Overview: RGB "Day Microphysics": 25-08-14, 12 UTC

- Thick low water cloud, big drops precipitation likely, Temp between 0 and +10 degree
- 2. Supercooled water (-10 to -20 degree): Icing
- 3. High extending ice cloud, compact: Shower
- 4. High extending ice clouds (WCB): Partly heavy rain (No 65, over UK)

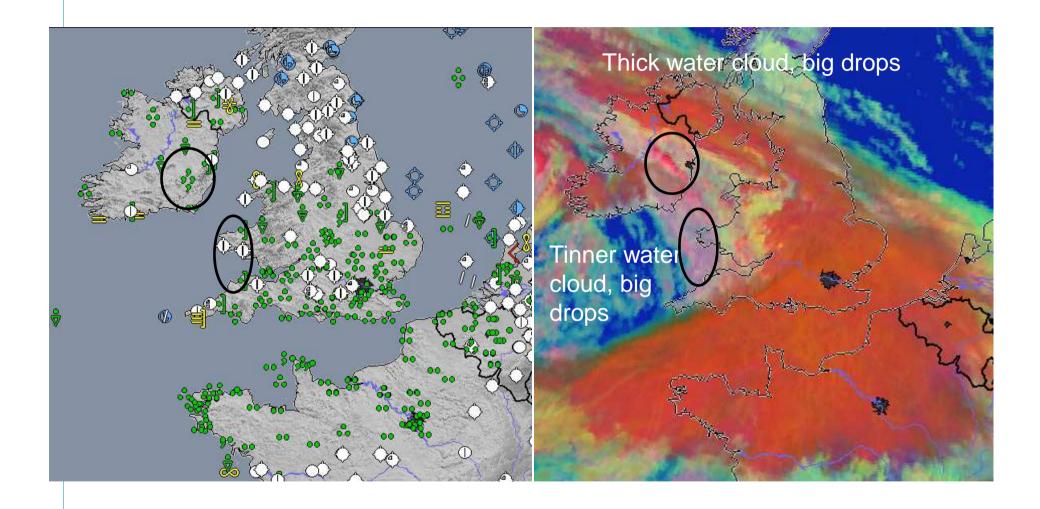








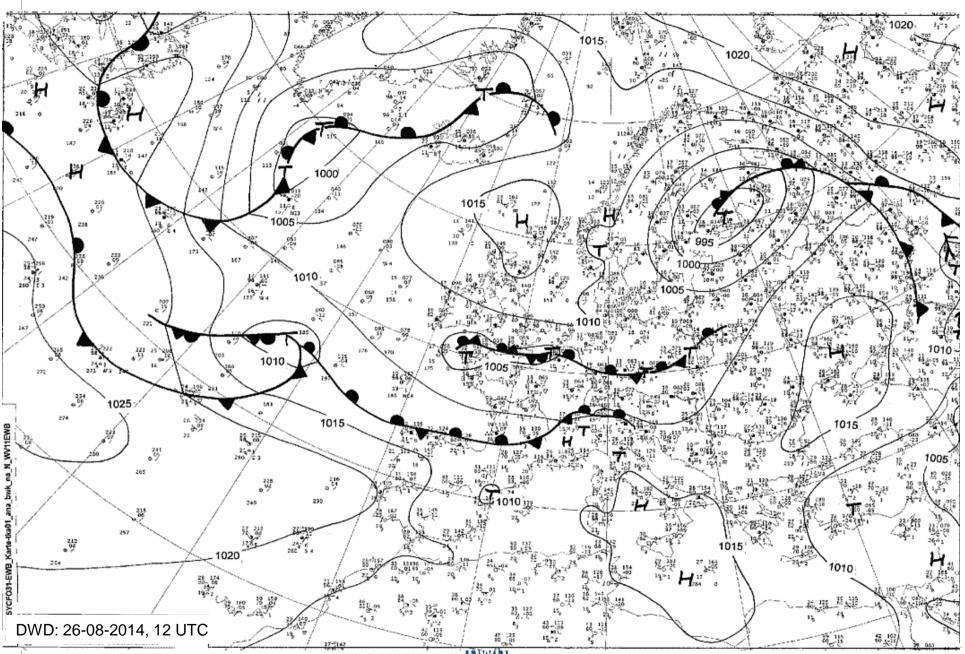
#### 25-08-2014, 12 UTC: ww / Day Microphysics











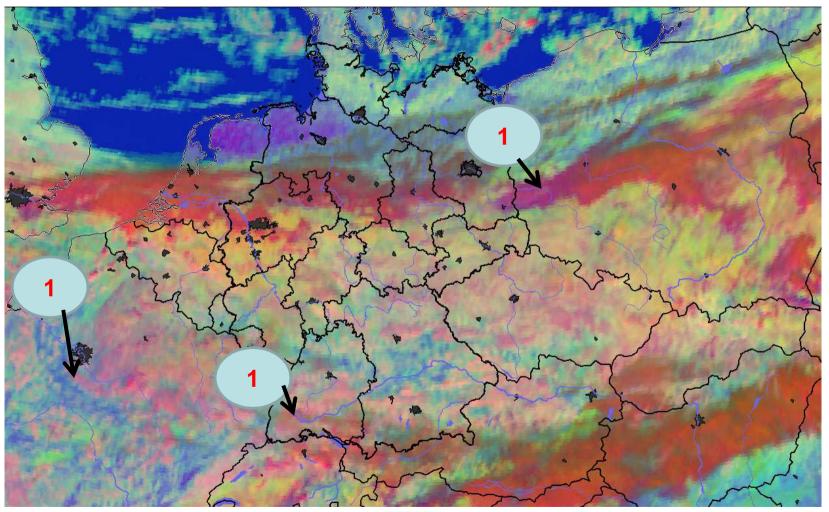






#### 26-08-2014, 12 UTC: Day-Microphysics

Please use the Chat and tell us which cloud type and weather you expect for cloud category 1. Please use the chat.



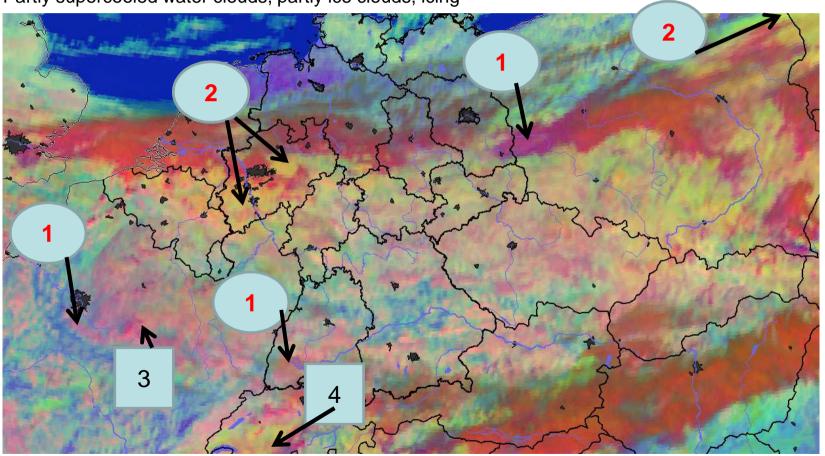






#### 26-08-2014, 12 UTC: Day-Microphysics

- 1. Low water cloud, thick, precipitation (drizzle, partly light rain, about 0 degree)
- 2. Supercooled water cloud (-10 to -20 degree, some rain, icing!)
- 3. Thick water clouds, however, also partly ice clouds, icing
- 4. Partly supercooled water clouds, partly ice clouds, icing

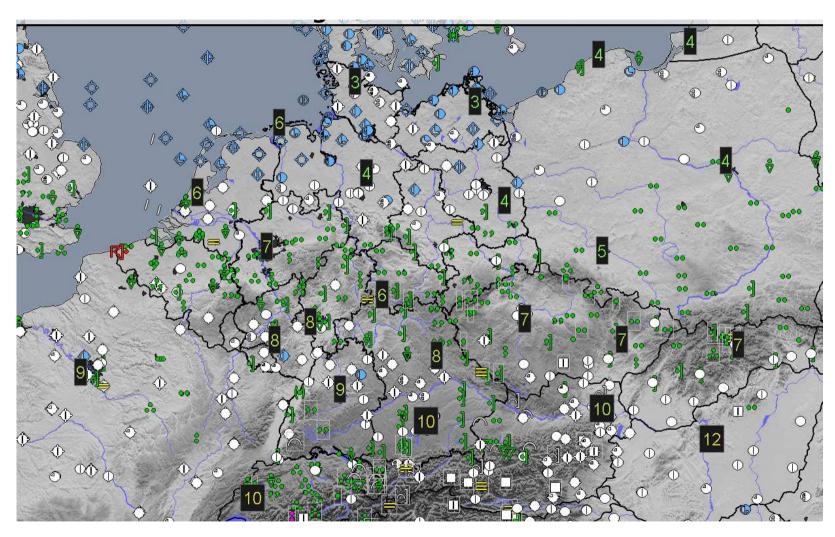








### 26-08-2014, 12 UTC: ww + T in 850 hPa (front over Germany)









#### **Summary**

Recommended Schemes for RGB Image Composites (Interpretation: Corresponding colour schemes)

RGB	Applications	Time
1.6/0.8/0.6	Vegetation, snow, fog (thickness)	Day
(Day Natural Colour)	whitish-pinkish: thicker fog/Stratus	
	whitish: thinner fog/Stratus	
1.6/HRV/HRV	Snow, fog (better spatial resolution)	Day
	similar to "Day Natural Colour"	
0.8/3.9ref/10.8	Cloud diagnosis (ice, water clouds),	
(Day Microphysics)	thickness of clouds, icing, precipitation	Day
	yellow: thick cloud super cooled water (icing)	
	green (bright/dark): thin cloud, super cooled water (icing)	
	violet: warm water cloud (drizzle)	
	whitish-greenish: thinner fog, St / pinkish-whitish: thicker fog/Stratus	
0.8/1.6/3.9ref (day solar)	Snow, fog	Day
	whitish: thicker fog, St/whitish-bluish: thinner fog, Stratus	







#### Explanations to (homework / quizzes), next steps

- 1. One set of multiple choice questions (about basics)
- 2. Two images for interpretation like we did here
- 3. Please consider to deliver your homework (about 15 minutes working time) by 23rd November
- 4. Certificates (online students) will be distributed by mid of December, at latest
  - Email attachment
  - If you need the original please tell me
    - In that case: Please add your address







#### Langen, 24-01-2013, after freezing rain, followed by snow (T = -10 degree)

